



Cecil Township Parks & Recreation

Pavilion Reservation Application and Park Permit

3599 Millers Run Road, Suite 101, Cecil, PA 15321 724-745-2227

Personal Information

Name:			
Address:			
City:	State:	Zip:	
Phone:			
Email:			
Activity/Group:			
Approx. # of People in Group:	Fee Amount Enclosed:		
Signature:	Date:		

\$50.00 (Refundable Deposit) Is Due For ALL Pavilion Rentals.
THE PAVILION MUST BE CLEANED AND TRASH REMOVED.

Pavilion Selection:

Park	Pavilion	Size	Resident Fee	Non-resident Fee	Choice of Pavilion	Date of Choice
Cecil	1	Medium (75 People)	\$90.00	\$125.00		
Cecil	2	Small (50 People)	\$70.00	\$105.00		
Cecil NO WATER	3	Large (150 People)	\$120.00	\$155.00		
Cecil "MINER'S PAVILION"		Medium (100 People)	\$115.00	\$150.00		
Hendersonville NO WATER or ELECTRICITY AVAILABLE	4	Large (120 People)	\$50.00	\$75.00		

Important Notes:

- Applications are processed in order that they are received.
- **RESIDENT** pavilion rental begins **FIRST FRIDAY IN MARCH**.
- **NON-RESIDENT** pavilion rental begins **SECOND FRIDAY IN MARCH**.
- The fee entitles the applicant to exclusive use of the pavilion only on the date specified. The park will remain open to the public.
- All person(s) or group(s) reserving the pavilions must obtain and possess the **Park Permit** when occupying said pavilion.
- **PERMIT FEES ARE NON-REFUNDABLE**.
- Applicant acknowledges receipt of a copy of Park Rules and Regulations, assumes full responsibility for the conduct of their party, and is in compliance with this Permit, Park Ordinances, and the Laws of the Commonwealth.
- Park Hours: 6:00 a.m. to 10:00 p.m.
- Please make check payable to: **CECIL TOWNSHIP SUPERVISORS**
- All Pavilions are handicap accessible

(For office use)

	CECIL TOWNSHIP	PARK PERMIT				
Rental Date:	Date Received:					
Amount Paid:						
Pavilion 1 (Cecil)	<input type="checkbox"/>	Pavilion 2 (Cecil)	<input type="checkbox"/>	Miner's Pavilion	Receipt #:	
Pavilion 3 (Cecil)	<input type="checkbox"/>	Pavilion 4 (Hendersonville)	<input type="checkbox"/>		Check/Cash:	